

# PLAYER TRANSFER REQUEST

KIDSPORTS attempts to form teams at public schools and some private schools in the Eugene/Springfield area. Players are required to play on the team formed for the school that they attend, even if that school is combined with other schools for lack of players. Students attending private schools for which we do not form teams, or those attending a public school by special transfer policy or lottery, will have the option of playing on the team formed at the school in the player's area of residence. Transfers desired for other reasons will be considered after the close of registration and are subject to approval by the program director. Program directors reserve the right to have final say in any transfer request, even if there is coach approval. This is to ensure that children signing up to play at their own schools are given every opportunity to play on a team at that school. This policy also helps to prevent the "stacking" of teams with the best players in the community. A Transfer Request must be filled out for each sport which a player desires to play on a team not formed at his or her own school. Denied transfer requests are subject to the KIDSPORTS refund policy.

\_\_\_\_\_  
Player's Name

\_\_\_\_\_  
Parent or Legal Guardian

\_\_\_\_\_  
School Enrolled

\_\_\_\_\_  
Grade

\_\_\_\_\_  
Player's Date of Birth

\_\_\_\_\_  
Address

\_\_\_\_\_  
Zip

\_\_\_\_\_  
School where your child wants to play

\_\_\_\_\_  
Home Phone

\_\_\_\_\_  
Work Phone

\_\_\_\_\_  
Public school area in which you live

## Please check reason(s) for transfer request

\_\_\_\_\_ Player lives in the neighborhood of the school that you are requesting

\_\_\_\_\_ There is a PROVEN coach/player conflict

\_\_\_\_\_ Other \_\_\_\_\_  
\_\_\_\_\_

\_\_\_\_\_  
Parent/Legal Guardian Signature

\_\_\_\_\_  
Date

OFFICE USE ONLY

Application Form Received by: \_\_\_\_\_  
KIDSPORTS staff member

Date Filed with KIDSPORTS: \_\_\_\_\_

Approved \_\_\_\_\_ Denied \_\_\_\_\_

Decision Made By: \_\_\_\_\_

Team Assignment: \_\_\_\_\_

