

# KIDSPORTS



## Little World Series



### *Honor the game*

Coaches-

The pitching limits and rule clarifications should serve as a reminder in advance of the KIDSPORTS Little World Series to ALL coaches, participants, and spectators. Final scores of KIDSPORTS tournament games should be achieved on the field of play – not as the result of a forfeit, due to violation of pitching restrictions, roster issues, etc. As a result – we ask that if you suspect that an opposing coach/team may potentially be in violation of one of these rules during a KIDSPORTS LWS game – it is your responsibility to discuss this with the Umpire, and the opposing coach immediately; and prior to the conclusion of the game. The best result is to give the team a chance to correct the error; get back to playing baseball/softball; and resolve the game where it belongs – on the field. The goal of everyone should be to help prevent – not to ask for – a team to forfeit a tournament game as a result of some suspected violation of rules. Thank you in advance, for helping us to honor the game.

### **HOME TEAM IS DETERMINED BY COIN FLIP BEFORE EACH GAME.**

#### **Pitching Limits**

##### **BASEBALL**

- **5<sup>th</sup>-6<sup>th</sup> Grade** – a pitcher must not pitch more than (7) total innings per consecutive games. Additionally a pitcher is limited to (4) innings per game.
- **7<sup>th</sup>-8<sup>th</sup> Grade** – a pitcher must not pitch more than (8) total innings per consecutive games. Additionally a pitcher is limited to (5) innings per game.

## Pitching Limits

### SOFTBALL

- **5<sup>th</sup>-6<sup>th</sup> Grade** - a pitcher may not pitch more than 7 innings in a day; and may not pitch more than 12 total innings during the Little World Series. **Days of rest:** (0-3 innings) = no rest needed. (4+ innings) = 1 day of rest needed.
- **7<sup>th</sup>-8<sup>th</sup> Grade** - a pitcher may not pitch more than 8 innings in a day; and may not pitch more than 14 total innings during the Little World Series. **Days of rest:** (0-4 innings) = no rest needed. (5+ innings) = 1 day of rest needed.

## Baseball/Softball Time Limits/Tie Games/Start Time

- ALL regular-season time limits apply, EXCEPT in CHAMPIONSHIP (1<sup>st</sup> place) games there will not be a time limit.
- Tie-Game Provisions:
  - If a game is tied after the final inning has been played - or if a game is tied after time limit has been reached with each team having equal number of innings at bat - additional innings will be played, as necessary, to determine a winner. All Little World Series games need to determine a winner at the conclusion of each assigned game.
  - When additional innings are played to break a tie, there will be unlimited runs in those additional innings.
- Official start-time for all LWS games shall be considered the **listed start-time on the LWS schedule** – only exception: if a previous LWS game **finishes** after your assigned LWS game time.
- Teams are not guaranteed infield, or warm-ups prior to LWS games – many fields will have more than 1 LWS game scheduled in a row; games need to be started on time, and completed within the assigned game slot. Have your team ready to play by the assigned start time. If need be, warm up off the field.

## Baseball/Softball Shortened Games/Sudden Weather Conditions

- All Little World Series games need to determine a winner at the conclusion of each assigned game.
- Once a game has started - there are no suspended or rescheduled LWS games - unless due to *extreme* weather conditions (i.e. – lightning). *In the event of darkness or sudden weather conditions* - games shall be considered an official game, provided the 2<sup>nd</sup> inning is completed (OR) 1 hour has elapsed (from the assigned start time) – and teams should make every effort to complete as many innings as possible.
- Umpires will be urged to complete any inning that is started – if an inning is not played to completion; the final score will then revert back to the last completed inning.